

Required:

Simulate the process for ten days using the following random numbers: 03, 91, 38, 55, 17, 46, 32, 43, 69, 72, 24, and 22 and determine;

- i) Average daily demand due to probability
- ii) Expected demand due to simulation (8 marks)

c) Explain FOUR reasons why equipment may be considered for replacement in an industry or plant. (4 marks)

- ii) A firm is using a machine whose purchase price is Kshs 13000. The installation charge amount to Kshs 3600 and the machine has scrap value of of only Kshs 1600, because the firm has monopoly of this type of job. The maintenance cost in various years is given in *table 1*.

Table 1.

Year	1	2	3	4	5	6	7	8	9
Cost Kshs	250	750	1000	1500	2100	2900	4000	4800	6000

Required: Determine after how many years the machine should be replaced for economic consideration (10marks)

QUESTION TWO:

- a) Outline SIX requirement of linear programming model (6 marks)
- b) A firm produces three products X Y and Z with contributions of £20, £18 and £16

respectively, the production data is given in **table 2**

Table 2:

Products	Machine Hours	Labour hours	Materials in Kgs
X	5	2	8
Y	3	5	10
Z	6	3	3
Total hours available	3000	2500	10000

Required:

Formulate the problem as an LPP and determine the optimal production schedule for this firm using simplex method. (14 marks)

QUESTION THREE

- a) Explain the difference between sequencing and scheduling as applied in management of industrial logistics. (6 marks).
- b) Seven jobs are required to be processed through two machines A and B. The processing time (in hours) for each job on the two machines is given in *table 3*.

Job	Processing time	
	Machine A	Machine
1	10	5
2	20	21
3	5	4
4	25	15
5	15	14
6	12	12
7	6	6

Required:

- a) Suggest the optimal sequence of processing the jobs.

Calculate the total minimum elapse time (14marks)

QUESTION FOUR

- a) i) Explain what is meant by game theory in the business market mix competitive advantage. (2 marks)
- ii) Outline FIVE assumptions that are taken into accounts in game theory (5 marks)
- b) Two companies are competing for a similar product. The pay off matrix in-terms of their plans is shown.

		COMPANY B		
		Large advert	Medium advert.	Small advert
COMPANY A	Large advert	70	80	50
	Medium advert	90	60	95
	Small advert.	105	90	65

Find the optimal strategy and the value of the game (13 marks)

QUESTION FIVE

a) Outline the following types of queuing models

i) Probabilistic model

ii) Deterministic model.

(4 marks)

b) An average of 5 customers attends to pharmacist shop every hour. Determine the

probability that exactly two customers will reach in a 30- minute period, assuming that

the arrival will follow a poisson distribution.

(6 marks).

c) The following information was obtained in a service facility; arrival and service follows a poisson distribution process; the customers arrive at a rate of 8 per hour, service rate is 10 customers per hour. Determine

i) The average number of customers waiting for service.

ii) The average time that the customer wait in the queue.

iii) The average time the customer should be in the service facility. (10 marks).