

# JARAMOGI OGINGA ODINGA UNIVERSITY OF SCIENCE AND TECHNOLOGY SCHOOL INFORMATICS AND INNOVATIVE SYSTEMS UNIVERSITY EXAMINATION FOR THE DIPLOMA IN LINUX ENGINEERING 2nd YEAR 1st SEMESTER 2018/2019 ACADEMIC YEAR KISUMU CAMPUS

**COURSE CODE: ICT 2212** 

COURSE TITLE: INTRODUCTION TO JAVA PROGRAMMING

**EXAM VENUE:** STREAM: Dip. Linux Engineering

DATE: 14/08/2019 EXAM SESSION: 2.00 -3.30PM

TIME: 1 ½ HOURS

### **Instructions:**

- 1. Answer question 1 (Compulsory) and ANY other 2 questions.
- 2. Candidates are advised not to write on the question paper.
- 3. Candidates must hand in their answer booklets to the invigilator while in the examination room.

# **QUESTION ONE: 30 MARKS**

a)	What is Java?	(2 marks)		
b)	Java is used in a wide variety of computing platforms name them	(4 marks)		
c)	What is object-oriented programming	(2 marks)		
d)	Explain the following object-oriented programming concepts	(10 marks)		
	<ul><li>i. Object</li><li>ii. Class</li></ul>			
	iii. Inheritance	ealth &		
	iv. Polymorphism			
	v. encapsulation	600		
e)	Programming in Java involves first of all setting up appropriate environ			
• ,	environments you may use with Java Programming Language	(2 marks)		
f)	Java is case-sensitive, explain	(2 marks)		
g)	List six IDEs available for Java language. Which one would you prefer and why?			
C,		(5 marks)		
h)	Write a java program to output "My First Java Program"	(3 marks)		
Qu	estion Two (20 Marks)			
a)	a) Describe the steps you will follow to download, install and setup Java before you			
	start programming in Java language in an Integrated Development Environ	nment		
		(10marks)		
b)	Differentiate between a variable and a constant?	(4 marks)		
c)	Describe three data types in Java programming language	(6 marks)		
<b>QU</b> I	ESTION THREE (20 MARKS)			
a)	Programming in Java can be daunting due to errors. Explain the following	• •		
		(4 marks)		
	i. Syntax ii Run-time			
b)	What would be the output of the following program	(6 marks)		
	class Example2			
	public static void main(String args[])			
	functional manifolding args[])			
1	int var1; // this declares a variable			
3	int var2; // this declares another variable			
	var1 = 1024; // this assigns 1024 to var1			
	System.out.println("var1 contains " + var1);			
	<pre>var2 = var1 / 2; System.out.print("var2 contains var1 / 2: ");</pre>			
	System.out.print( var2 contains var1 / 2. ), System.out.println(var2);			
	}			
	}			

c) Describe Five Mathematical operators in Java giving examples (10 marks)

## **Question Four (20 Marks)**

a) List and describe five escape codes in Java language

b) What would be the output of the following program

class Example6

{
 public static void main(String args[])
 {
 System.out.println("First line\nSecond line");
 System.out.println("A\tB\tC");
 System.out.println("D\tE\tF");
 }
 }

c) Differentiate between compiler and translator

d) Complete the following table

(10 marks)

(4 marks)

(3 marks)

Operator	Description	Example	Description
++	increment		
	decrement		
+=	Add and assign		

# QUESTION FIVE [20 MARKS]

a) Kenya Power and Lighting Company has hired you as a programmer. Your task is to come up with an automated system for Billing. Write a simple program in Java that will provide an Electricity Billing solution (10 marks)

b) Explain the Structure of Java Program (5 marks)

c) List and explain any Five benefits of object oriented programming. (5 marks)