

JARAMOGI OGINGA ODINGA UNIVERSITY OF SCIENCE AND TECHNOLOGY

SCHOOL OF INFORMATICS AND INNOVATIVE SYSTEMS

UNIVERSITY EXAMINATION FOR THE DEGREE

1ST YEAR 1st SEMESTER (DECEMBER 2016)

COURSE CODE: SCS 112

COURSE TITLE: DESKTOP PUBLIHING APPLICATIONS

EXAM VENUE:

STREAM: E-LEARNING

DATE:

EXAM SESSION:

TIME: 2 HRS

Instructions:

- 1. Answer all questions in Section A and any other 2 questions in Section B
- 2. Candidates are advised not to write on the question paper
- 3. Candidates must hand in their answer booklets to the invigilator while in the examination room

SECTION A

Question One

a)	Define the	following	terms as	used in	Desktop	publishing
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- i. Web page
- ii. Master pages
- iii. Page layout

(6 Marks)

- b) Explain three advantages of using a DTP package to produce the newsletter rather than a word processing package. (6 Marks)
- c) Explain the use of the following parts of a publisher window
 - i. Format toolbar
 - ii. Standard toolbar
 - iii. Page boundary

(6 Marks)

d) Enumerate the steps involved when you want to develop a well organized publication in Desktop Publishing? (12 Marks)

SECTION B

Question Two

- a) Briefly explain the functions of the following tools in a PageMaker Toolbox;
 - i. Zoom tool,

(8 Marks)

- ii. The hand tool,
- iii. Cropping tool, and
- iv. The oval/ellipse tool.
- b) State any three types of Desktop Publishing software in the market today.

(3 marks)

- c) Explain the use of the following parts of a publisher window
 - i. Format publication task pane
 - ii. Rulers
 - iii. Page margin

(6 Marks)

d) Explain a text box as used in publisher and explain how it is created

(3 Marks)

Ouestion Three

- a) Discuss the factors to consider when choosing a printer for graphics and hence outline the names used for the printer in each category (6 Marks)
- b) Identify and explain the common typeface styles used to add emphasis to text during desktop publishing (4 marks)
- c) List the steps followed in the process of creating a publication in desktop publisher

(4 marks)

- d) Explain how you can do the following in a publisher application
 - i. Inserting drop cap
 - ii. Inserting a Picture

iii. Changing text format

(6 Marks)

Question Four

- a) Distinguish the following terms as used in Desktop Publishing and graphic design (12 Marks)
 - i. Bold and Italics
 - ii. Calligraphy and wordArt
 - iii. Tracing and Outlining
 - iv. Header and Footer
 - v. Logo and Business card
 - vi. Tracking and Kerning
- b) PageMaker can be useful in any institution, citing relevant examples where necessary, explain how PageMaker can be applied in an Institution of higher learning,

(8 Marks)

Question Five

a) List factors that affect quality imaging.

- (4 marks)
- b) Discuss basic styles and special formats used in desktop publishing. (6 marks)
- c) Discuss the layout design principles used designing desktop design projects (10 marks)