



JARAMOGI OGINGA ODINGA UNIVERSITY OF SCIENCE AND TECHNOLOGY
SCHOOL OF INFORMATICS AND INNOVATIVE SYSTEMS
UNIVERSITY EXAMINATION FOR THE DEGREE OF BACHELOR OF ACTUARIAL
SCIENCE

3rd YEAR 2nd SEMESTER 2017/2018 ACADEMIC YEAR

MAIN CAMPUS

COURSE CODE : SCS 318

COURSE TITLE : DESIGN AND ANALYSIS OF ALGORITHM

EXAM VENUE : STREAM ACTURIAL :

DATE : April, 2017 EXAM SESSION :

TIME: 2.00 HOURS

INSTRUCTIONS:

- 1. Answer Question 1 (Compulsory) and ANY other two questions**
- 2. Candidates are advised not to write on the question paper**
- 3. Candidates must hand in their answer booklets to the invigilator while in the examination room**

QUESTION ONE 30 MARKS

- a) What is an algorithm? State any two reasons why we study algorithms. **(4 Marks)**
- b) Give three ways you can describe an algorithm and state atleast one advantage of each. **(6 Marks)**
- c) Using an example Clearly distinguish between a program and an algorithm. **(4 Marks)**
- d) Algorithm growth rates normally follow specific functions, describe the three categories of functions; polynomial, exponential and logarithmic functions. Compare their growth rates using suitable sample data. **(8 Marks)**
- e) Describe four charecteristics of an algorithm **(4 Marks)**
- f) Mention at least four components of an algorithm **(4 Marks)**

QUESTION TWO 20 MARKS

- a) Clearly distinguish between iterative and recursive algorithms. **(6 Marks)**
- b) A polynomial of degree n is a function $p_n(x) = \sum_{i=0}^n a_i x^i$. Assuming $n = 2, 3, 4$ and 5 , expand the polynomial function above and state its time complexities for each of the given four values of n . **(6 Marks)**
- c) The factorial function $n!$ has value 1 when $n \leq 1$ and value $n*(n-1)!$ when $n > 1$. Write both a recursive and an iterative algorithm to compute $n!$ **(8 Marks)**

QUESTION THREE 20MARKS.

- a) From first principles, determine the Big O the time complexities for the following functions
- i. $T(n) = n^2+2n+4$ **(3 Marks)**
- ii. $T(n) = 2n^4+4n$ **(3 Marks)**
- b) You are required to sort into alphabetical order using merge sort algorithm the following array of marks for ten students,

{60,58,49,70,88,55,40,65,68,80}. Explain the steps involved and deduce its time complexity. **(10 Marks)**

c) Write an iterative algorithm for computing $S = \sum_{i=1}^{i=n} i^2$ **(4 Marks)**

QUESTION FOUR 20MARKS

- a) Describe the divide and conquer technique and give an example of a problem solveable using such a technique . **(6 Marks)**
- b) Describe the Towers of Hanoi problem **(4 Marks)**
- c) State the algorithm for solving the Towers of Hanoi problem **(4 Marks)**
- d) Using a suitable example, explain how you would determine the efficiency of two algorithms for the same problem. **(6 Marks)**

QUESTION FIVE 20 MARKS

a) Mark is driving around the one- way system in Nairobi. The following table shows the times, in minutes for Mark to drive between four places: **A, B, C** and **D**. Mark decides to start from **A**, drive to the other places and then return to **A**. mark wants to keep his driving time to minimum.

FROM \ TO	A	B	C	D
A	-	8	6	11
B	14	-	13	25
C	14	9	-	17
D	26	10	18	-

i) Find the length of the tour **ABCD A** **(2 Marks)**

- ii) Find the length of the tour **ADCBA** **(2 Marks)**
- iii) Find the length of the tour using the nearest neighbor algorithm starting from **A** **(4 Marks)**
- iv) Write down which of your answers to parts (a), (b) and (c) gives the best upper bound for Mark's driving time **(2 Marks)**

b) Molly is taking part in a treasure hunt. There are five clues to be solved and they are at the points **A, B, C, D and E**. The table below shows the distances between pairs of points. All of the distances are functions of **x**, where **x** is an integer.

Molly must travel to all five points, starting and finishing at **A**.

	A	B	C	D	E
A	-	$x + 6$	$2x - 4$	$3x - 7$	$4x - 14$
B	$x + 6$	-	$3x - 7$	$3x - 9$	$x + 9$
C	$2x - 4$	$3x - 7$	-	$2x - 1$	$x + 8$
D	$3x - 7$	$3x - 9$	$2x - 1$	-	$2x - 2$
E	$4x - 14$	$x + 9$	$x + 8$	$2x - 2$	-

- a) The nearest point to **A** is **C**.
- i) By considering **AC** and **AB**, shows that $x < 10$. **(2 Marks)**
- ii) Find two other inequalities in x . **(2 Marks)**
- b) The nearest neighbor algorithm, starting from **A**, gives a **unique** minimum tour **ACDEBA**.
- i) By considering the fact that Molly's tour visits **D** immediately after **C**, find two further inequalities in x . **(2 Marks)**
- ii) Find the value of integer x . **(2 Marks)**
- iii) Hence find the total distance travelled by Molly if she uses this tour.

(2 Marks)