

# JARAMOGI OGINGA ODINGA UNIVERSITY OF SCIENCE AND TECHNOLOGY SCHOOL OF INFORMATICS AND INNOVATIVE SYSTEMS UNIVERSITY EXAMINATION FOR THE DEGREE OF BACHELOR OF ARTS IN BUSINESS ADMINISTRATION WITH I.T/ BA INTERNATIONAL RELATIONS AND DIPLOMACY

# 3<sup>RD</sup> YEAR 1<sup>ST</sup> SEMESTER 2018/2018 ACADEMIC YEAR NAIROBI/NAMBALE CAMPUS

**COURSE TITLE: MULTI MEDIA AND GRAPHICS** 

**COURSE CODE: SCS 310** 

**VENUE:** 

DATE: 15/08/19 EXAM SESSION 9AM -11AM

**TIME: 2 HOURS** 

### Instructions

- 1. Answer question 1 (compulsory) and ANY other 2 questions.
- 2. Candidates are advised not to write on the question paper.
- 3. Candidates must hand in their answer booklets to the invigilator while in the examination room.

#### **QUESTION ONE 30 MARKS**

- a) Define the following terms (8 marks)
  - i) Multimedia?
  - ii) A Multimedia Application
  - iii) Multimedia System
  - iv) Graphics
- b) Name and explain two types of multimedia and give one example in each. (6 marks)
- c) Name at least two authoring tools of multimedia (2 marks)
- d) What is the difference between Hypertext and Hypermedia (4 marks)
- e) State five examples of Hypermedia Applications. (5 marks)
- f) State five examples of Multimedia Applications. (5 marks)

# **QUESTION TWO: 20 MARKS**

- a) Discuss five Key Issues Multimedia Systems need to deal with (10 marks)
- b) Name and explain five Desirable Features for a Multimedia System (10 marks)

## **QUESTION THREE: 20 MARKS**

- a) State and explain five Physical components of a Multimedia System (10 marks)
- b) Name and describe four basic stages of multimedia project development. (10 marks)

### **QUESTION FOUR: 20 MARKS**

- a) Multimedia application consists of several elements, name and explain any four of these media elements. (10 marks)
- b) Discuss five benefits of multimedia (10 marks)

# **QUESTION FIVE 20 MARKS**

- a) Differentiate between the following terms as used in Multimedia: (8 marks)
  - i) Captured media vs synthesized media
  - ii) Discrete media vs continuous media
- b) Explain four basic Characteristics of a Multimedia System (8 marks)
- c) List four areas that drives computer graphics (6 marks)